

### **RESUME**

Summary of my experience, skills, and qualifications.

# **PROFILE** katcain.fyi

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#### **AWARDS**

2022 Vice-Chancellors Award for Outstanding Contribution to Student Experience (Deakin)

2019 Faculty of Arts & Education Innovation Award (Deakin) \$3,000

## LEADERSHIP AND LEARNING DESIGN

## **Professional summary**

Throughout my career I've demonstrated a strong drive to explore initiatives, take on new challenges, and seek interesting partnerships. I combine analytical and creative approaches to problem solving for positive business outcomes. As a transformational leader, I have confidently guided teams to flexibly and adaptively move into new ways of working. To support both business outcomes and positive team culture I have a robust skillset in project management and communication. My experience as both a student and staff member within the university environment has provided me with an in-depth understanding of the communities, networks, systems, drivers, and processes in play for the higher education sector. It has also provided me with insight into the needs of both staff and students which has a high level of client-focus and to be able to negotiate from an authentic position.

## Skills summary

- Transformative leadership
- Learning experience design
- Enabling partnerships
- · Co-design and collaboration
- · Creative innovation
- Project management

## **Career summary**

Manager, Digital Literacy Programs - Deakin University	2018 - 2022
Learning Designer - Deakin University	2017 - 2018
Liaison Librarian (Health) - Deakin University	2017 - 2017
Learning Liaison Coordinator - Hobsons Bay City Council	2016 - 2017
• Lara Library Team Leader - Geelong Regional Library Corporation	n 2014 - 2014
• Children & Youth Librarian - Geelong Regional Library Corporation	on 2010 - 2016

## **Employment experience**

### Manager, Digital Literacy Programs - Library - Deakin

- Provide leadership and vision for the design, development and implementation of the University Library's learning experiences and digital fluency initiatives
- Support and advocate for digital fluency deliverables in learning experiences by working divisionally, cross-divisionally and with Universities' partners.
- Manage the development and implementation of pedagogically sound development programs, learning activities and digital artefacts for cohorts including students, library professionals, faculty and University divisional staff.
- Ensure implementation of all policies that relate to positional responsibilities, in particular equal opportunity, staff development, staff performance planning and review.

### **Learning Designer - Library - Deakin**

- Coordinate the design and development of digital literacy programs and teaching resources using pedagogically sound learning models to engage and capacity build.
- Analyse, review, and advise on the alignment of digital literacy capabilities with identified learning outcomes in course and unit curricula.
- Communicate and capability build both digital literacy and digital scholarship understanding within the Deakin community.
- Communicate and collaborate with diverse teams in the design of educational approaches and resources supporting digital literacy global learning outcomes
- Apply evaluation methods for monitoring the development of targeted online learning resources and activities that support learning and teaching of digital literacy.



## LEADERSHIP AND LEARNING DESIGN

### **FUNDING**

2022 DeakinDesign seed grant project Learning through Assessment \$10,000

2022 Students as Partners seed grant (Deakin) \$3, 972

2021 OER grant for Playbased leaning interactive textbook project (Deakin) \$3,000

## **Employment experience cont.**

### Liaison Librarian - Faculty of Health - Library - Deakin

- Initiate, build and sustain strategic liaison with diverse range of stakeholders both inside and outside the University to provide professional support.
- Distil the core issues from complex information, draw accurate conclusions and condense complex information/next steps into simple, concise understandable terms.
- Cross-campus team leadership in the design, delivery, and evaluation of digital literacy programs to meet digital, physically located and integrated learning experiences.
- Develop and maintain digital content, incorporating new and emerging technologies, as part of wider digital literacy learning materials delivery
- Collaborate in the development of Library collections to strengthen existing and emerging collections of research excellence and resources for school focused teaching.

### Learning Liaison Coordinator - Library - Hobsons Bay City Council

- Actively encourage and coach teams to question traditional assumptions, promotes ideas and review practices and policies and translate into workplace improvements.
- Lead with values, ethics and emotional intelligence to grow team resilience, inclusion and performance. Set clear behavioural standards, rewarding outstanding performance.
- Conceptualise and coordinate learning programs (pertaining to children, youth and families) across community spaces in alignment with Council strategies and funding.
- Provide advocacy for and positive leadership of the Children & Youth team, including mentoring, training and performance review
- As part of Library leadership team lead and plan the integration of technology and digital resources into children, youth, and family services.
- Proactively establish professional networks with diverse range of stakeholders both internal and external of the Council, including industry bodies.
- Planning and development responsibilities including ongoing analysis of usage data and trends to ensure continuous improvement and the effective use of resources.

### Children & Youth Services / Branch Team Leader - Geelong Regional Library Corp

- Work collegially and constructively with other senior library leadership staff to negotiate and prioritise resourcing to support strategic initiatives and services.
- Enact changes to branch operational practice in alignment with organisational context including procedures and policies.
- Design and development learning services to met the educational, cultural, and recreational needs of children and young adults.
- Embody a human-centred approach in the development and nurturing of partnerships with relevant stakeholders and local networks.
- Education and troubleshooting of literacy and digital services for patrons and staff, including maintaining awareness of technological innovations.
- Advocate, design, deliver and promote a range of library based and outreach literacy services focused on literacy and digital literacy.
- Provide positive leadership and supervision for staff including capacity building, performance appraisal and mentoring.



### **COMMITTEES**

Enabling Modern Curriculum CAUL project -Conference committee (2021-2022)

CAVAL CRIG Seminar Committee - Current chair 2019 - 2022

Enabling Modern Curriculum CAUL project -Blog committee 2021-2022

PLVN Children & Youth Special Interest Group 2013-2017

## COMMUNITIES OF PRACTICE

CAUL CAVAL Digital Dexterity Champions 2019-2022

Deakin Co-design and design thinking CoP 2020 - 2022

Deakin Inclusive Education CoP 2018 - 2022

### INDUSTRY LEARNING

Aurora Foundation Leadership Program 2019

State Library Effective Partnership - Principles and Practice Program 2017

Department of Education & Training Assessment for Learning program 2014

State Library Shared Leadership Program 2012

## LEADERSHIP AND LEARNING DESIGN

## **Education summary**

A growth mindset, collaborative nature, and insatiable curiosity drives my ongoing learning journey. I'm committed to acquiring new skills and capabilities, pushing beyond comfort boundaries to continually evolve my understanding of people and the world. As Sir Ken Robinson put it, "Most great learning happens in groups. Collaboration is the stuff of growth." I hold to that ethos in my own education, recognising that academic qualifications are only part of our learning weave. I place high value on the literacies and knowledges that have emerged in work, projects and communities of practice.

### **Oualification**

### Graduate Diploma of Psychological Science - Deakin University

 Key study areas: Research Methods • Human Behaviour • Personality • Individual & Social Development • Brain, Biology & Behaviour • Developmental Psychology

### Graduate Diploma of Information & Knowledge Management - Monash University

- Key study areas: Social informatics Database system design Information Access IT strategy & governance • Information management, principles & systems
- · Bursaries for best student results in two subjects

### Master of Arts (Visual Culture) by Research - Monash University

- · Thesis: Babelicious borgs gendered cyborgs in modernist history
- H1 Grade and study bursaries

### Bachelor of Arts (Visual Culture) by Research - Monash University

- Minor thesis: Girly Grotesque female corporeality in art
- · H1 Grade and study bursaries

### Referees

### Dr. Iain Doherty

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### **Craig Patterson**

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### A/Prof. Darci Taylor SFHEA

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### **Danni McCarthy SFHEA**

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